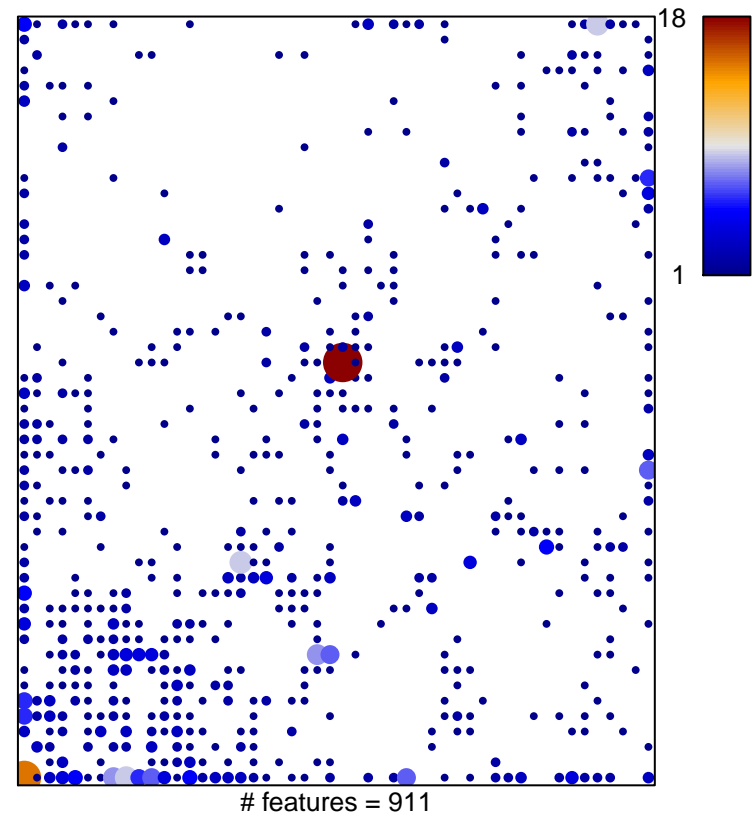
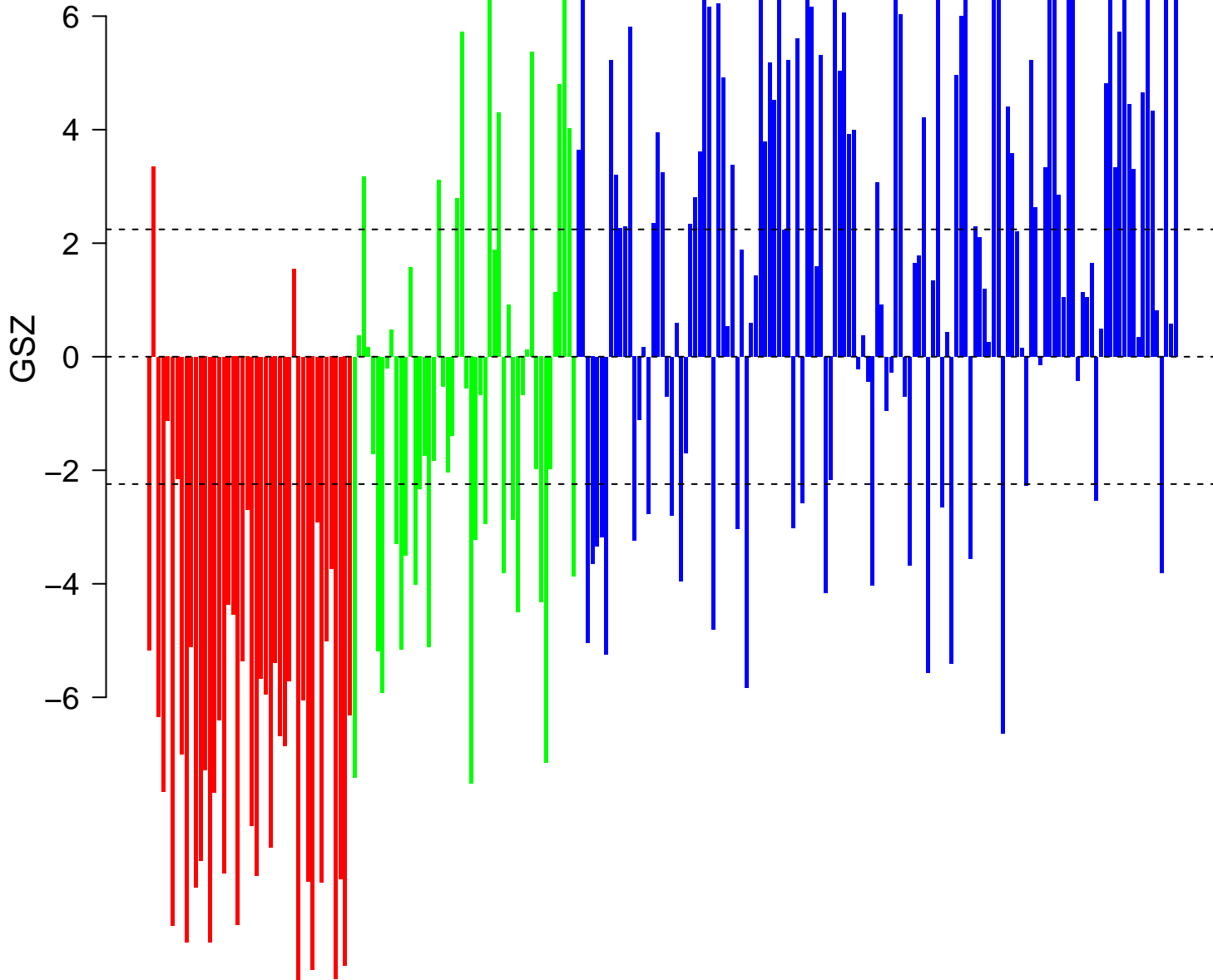


LEE_BMP2_TARGETS_UP



LEE_BMP2_TARGETS_UP

